



Midwest City Soccer Club

P.O. Box 30586 * Midwest City * Oklahoma 73140 * (405) 732-0650
www.mwcsoccer.org www.facebook.com/MWC.Soccer.Club

22nd Annual Spring Spectacular

Tournament Rules

(Revised 2/22/2014)

I. Location: The 22nd Annual Spring Spectacular Recreational Tournament will be played on April 11th, 12th, and 13th 2014 at the Midwest City Soccer Club (1799 National Blvd.)
Directions: I-40 to Douglas Blvd exit. North to 15th Street. West ¼ mile to Century Blvd. North to complex on right.

II. Information: Midwest City Soccer Club Website address: www.mwcsoccer.org.
Tournament Director, Tom Odhiambo, cell (405) 209-8632, odhiswembe@yahoo.com

III. Club Rules:

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| * NO PETS | * NO PARKING ON THE GRASS UNLESS MARKED FOR USE |
| * NO FIREARMS | * EACH TEAM IS RESPONSIBLE FOR PICKING UP TRASH ON THEIR SIDELINE IMMEDIATELY FOLLOWING THEIR GAME |
| * NO TOBACCO OF ANY KIND | |
| * NO ALCOHOL | |
| * NO GLASS CONTAINERS | |

IV. Classification and Age Divisions:

Recreational Boys/Coed and Girls U5/6 (3/sided **NO** goal keeper), U7/8 (4/sided **NO** goal keeper), U9/10 (6/sided), U7/8 Academy (8/sided), U9/10 Academy (8/sided), U11/12 (8/sided), U13/14 (11/sided), and U15/16 (11/sided). Pure age groups will be formed **IF** numbers allow. Co-ed teams will be placed in BOYS DIVISION. Age group is determined by the oldest player on the official roster. Duly registered and in "good standing" recreational teams only. **No guest players will be allowed.** Age groups will be as listed by USYSA with the August 1st cut-off. Players and/or teams will be permitted to play up an age division.

V. Entry Deadline – March 22, 2014:

- A. Online registration is available at www.mwcsoccer.org. Applications received after that date will be placed on a waiting list. **Only those applications meeting all of the listed requirements will be considered.** The MWCSOC Tournament Committee reserves the right to accept or deny any team's application for any reason.
- B. The following documents must be submitted:
1. Completed entry form (including accurate seeding information)
 2. Spring 2014 official team roster
 3. Official travel papers for out of state teams
 4. Cashier's check or money order payable to: MWCSOC
- C. *Withdrawal:* Teams withdrawing after the entry deadline will forfeit their entry fee. Tournament entry fees are not refundable in the event of a no-show. If a team withdraws from the tournament before the registration deadline, a 50% administration fee will be withheld from the refund.

VI. Entry Fees:

U5/6 = \$125.00
U7/8 = \$175.00
U7/8 Academy= \$325.00
U9/10 \$250.00
U9/10 Academy= \$325.00
U11/12 = \$325.00
U13/14 = \$375.00
U15/16 = \$375.00

REFEREE FEES ARE INCLUDED IN THE ENTRY FEE.

VII. Team Registration:

- A. All team applications for the tournament must be completed and received by the deadline. All tournament participants must abide by the Oklahoma Soccer Association's and USYSA's policies, rules and regulations and are subject to their disciplinary actions. Rosters and Medical Waivers will be required at registration. Any teams wanting to participate in the tournament that are not USYSA members will be required to provide proof of medical & liability insurance.
- B. All teams must register at the designated location on Friday, April 11th any time between 6:00 p.m. and 8:00 p.m. Teams scheduled with Friday night games may check in at the soccer complex 1 hour prior to their first game. Tournament Team Packets will be available at that time. All approved paper work including **signed USYSA Registration Forms or separate medical releases for all players**, must be received by the Tournament Staff before any team will be allowed to begin play.
- C. Teams must supply four (4) copies of their Spring 2014 team roster (no write-in players or guest players).
- D. Coaches are required to check posted game times at check-in for possible revision in the schedule. If revisions are made, we will make every effort to notify coaches in advance.

VIII. Game Information

- A. Games will be played beginning Friday evening (4/11/14) and continue through Sunday (4/13/14).
- B. Coaches having more than one team in the tournament **MUST** denote this on the entry form. Although we will make every effort to accommodate these coaches, there are no guarantees against conflicts.
- C. **Teams MUST be available to play ANY TIME, ANY DAY**, during all three days of the tournament – no exceptions. Out-of-town teams will not be scheduled on Friday evening.
- D. **All teams will be seeded by the Tournament Seeding Committee and placed into brackets in each division. Seeding will be based upon the Fall League and Tournament records and other information available to the Committee.**

IX. Home Team & Uniform Requirements & Team Benches

- A. The first team listed on the schedule will be home team, which will be assigned to the North or West side of the field (determined by the direction of the field).
- B. Teams must be at the game site fifteen (15) minutes before game time and be ready for inspection by the referee. Games must start on time, no grace periods, no warm-up on field unless time permits.
- C. Teams will be required to have alternate jerseys or t-shirts available. Numbers will be required on ALL jerseys or t-shirts. Home team will wear light jerseys. If a color conflict occurs, the visiting team will need to change jerseys.
- D. All players will be required to wear shin guards.
- E. Players may not wear jewelry of any kind.
- F. Casts are not permitted under any circumstances.
- G. Age groups U5/6-U9/10 will sit on opposite sides of the field. Age groups U11/12-U15/16 will have players and coaches on one side of the field with parents on the opposite side of the field.

X. Participants and Roster Size

Under 5/6	(3v3)	7 Maximum Players on Roster (No Goal keeper)
Under 7/8	(4v4)	9 Maximum Players on Roster (No Goal keeper)
Academy – U7/8	(8v8)	14 Maximum Players on Roster
Under 9/10	(6v6)	13 Maximum Players on Roster
Academy – U9/10	(8v8)	14 Maximum Players on Roster
Under 11/12	(8v8)	14 Maximum Players on Roster
Under 13/14	(11v11)	18 Maximum Players on Roster
Under 15/16	(11v11)	18 Maximum Players on Roster

- A. **FAILURE TO MEET THE MINIMUM PLAYER REQUIREMENT WILL RESULT IN FORFEITURE OF THE GAME.**
- B. **Important Rule:** All players must play a **minimum of 50%** of each game. Failure to do so will result in forfeiture of the game.
- C. Each team is responsible for picking up their trash after each game. Please leave the fields in the same condition as when you arrived.
- D. No alcoholic beverages, smoking or pets are permitted at any time on the tournament premises including the field of play, spectator areas and parking facilities.
- E. All spectators shall park in paved and/or designated areas. Any vehicle in violation of this rule will be towed at the owner's expense.
- F. Handicapped parking spaces are reserved for vehicles with a displayed permit only. All others will be towed at the owner's expense.

XI. Tournament Format Pool play – 3 game guarantee, weather permitting.

A. Length of Game & Ball Sizes

<u>Age Division</u>	<u>Duration of Games</u>	<u>Ball Size</u>
U5/6	4 x 10 Minute Quarters/1 Minute Break	3
U7/8	2 x 20 Minute Halves	3
U7/8 Academy	2 x 25 Minute Halves	4
U9/10	2 x 25 Minute Halves	4
U9/10 Academy	2 x 25 Minute Halves	4
U11/12	2 x 30 Minute Halves	4
U13/14	2 x 30 Minute Halves	5
U15/16	2 x 35 Minute Halves	5

THE HOME TEAM IS RESPONSIBLE FOR PROVIDING THE GAME BALL.

- B. Preliminary games may end in a tie. If a quarter-final, semi-final or final game ends in a tie, there will be two (2) sudden death overtime periods (Golden Goal rule – first team to score wins). (U6-U10 2 x 5 minutes, Academy and U11/12 – U15/16, 2 x 10 minutes.) If at the end of the second overtime period a winner has not been determined, then a shootout will occur from the penalty spot to determine the winner according to FIFA regulations.
- C. A game will be declared a forfeit if a team is not ready to play at the designated time of the preliminary games and five (5) minutes of the full length games.
- D. Half-time is five (5) minutes.
- E. A game will be considered complete if terminated by the officiating referee anytime in the second half of play. Possible reasons for calling a match would be inclement weather or disciplinary problems during the match.
- F. If the referee assigned for your match does not show, report this immediately to a tournament official. If one or both assistant referees (AR) are not available for a match, one or both teams may be required to provide a team linesman for the match.
- G. **Important: Opposing coaches will be required to sign the referee's game report forms verifying scores and infractions which occur during match play immediately following each match.**
- H. **Special Rule U5/6 – U7/8:** No Goal Keeper. No off-sides. All fouls are indirect free kick, opponent 6 yards away. Second chances will be given on throw-ins if a player commits a foul on the first attempt.

XII. Scoring System

A. Team Standings and Tie Breakers:

Team standings will be based on the following point system (10 *points maximum*):

Win – 6 points, plus 1 point for each goal scored (max of 3 goals)

Tie – 3 points, plus 1 point for each goal scored (max of 3 goals)

Loss – 0 points, plus 1 point for each goal scored (max of 3 goals)

Shutout – 1 point, does not apply if score is 0-0

Forfeit – Will be scored as a 3-0 win and a total of nine (10) points awarded

- B. If a match has been terminated because of disciplinary problems with a team, the offending team will receive zero points for that match and will be subject to removal from the tournament if the situation warrants. The opposing team will receive a 3-0 forfeit (10 points).
- C. After preliminary games, the teams with the highest total points will advance to either quarter-final, semi-final, or finals play. The advancing teams will be re-seeded based upon total points earned.
- D. In the first round of the quarter-finals/semi-finals, if the predetermined pairings result in two opponents from the same bracket, the Tournament Directors will realign the pairings.
- E. The following tie breaker procedures will be used to determine the team which will advance in the case of teams tied with the same total points after preliminary games have been played:
1. Tie Breaker and Wild Card Criteria:
 - a. Team with highest goal differential against opponents advances (Max 3 goals scored)
 - b. Head to Head advances
 - c. Team with fewest goals allowed advances (Max of 3 goals per game)
 - d. Team with the most goals scored advances (Max of 3 goals per game)
 - e. If still tied, then FIFA penalty kicks will determine the winner.
 - f. Team with highest goal differential against opponents advances (Max 3 goals scored)

XIII. Substitutions

Substitutions may be made only with the referee's permission.

* U5/6 through U11/12 (unlimited substitutions upon the approval of the referee at any stoppage of play.)

* U13/14 through U15/16 may make substitutions following:

- a. Prior to a throw in by your team
- b. Prior to a Goal Kick by either team
- c. After a goal by either team
- d. At half time, quarters, and at the beginning of overtime periods.
- e. After an injury, by either team when the referee stops play.

- f. When the referee stops play to caution a player, only that player may be substituted, prior to restart of the game.

XIV. Awards

Awards will be given to the 1st and 2nd place teams in each division.

XV. Protests:

Any protest will be ruled by the Tournament Director. Protest must be in writing and signed. It must be submitted within one hour of the games end and be accompanied by a \$100 deposit, refundable if the protest is ruled in your favor.

REFEREE'S DECISIONS, ISSUANCE OF A YELLOW OR RED CARD OR EJECTION OF A COACH OR PLAYER(S) WILL NOT BE REVIEWED OR OVERTURNED. NO EXCEPTIONS!

XVI. Team Discipline

A. **REFEREE'S DECISIONS ARE FINAL. NO PROTESTS WILL BE ALLOWED.**

B. A referee has complete authority of the match to which they have been assigned. Their authority covers before, during and after match play. No dissent of their authority will be tolerated during this tournament.

C. **Oklahoma State law prohibits the assault of a referee (physical or verbal).** The law provides a **\$10,000 fine** against the individual committing the offense. Any individual assaulting a referee, coach, spectator or tournament officials(s) will be turned over to the proper authorities and charges will be filed. Referee assault shall be handled per USSF Rule 1108.

D. A player or coach issued three (3) yellow cards (cautions) during the tournament will be required to sit out the next scheduled match after the third card has been issued.

E. A player or coach issued a red card (ejection) will be required to sit out the next scheduled match. A second red card issued to the same player or coach is an automatic expulsion from the tournament.

F. A coach ejected during a match will be suspended for the next scheduled game. If a coach violates this requirement, then his/her team will immediately forfeit their right to participate in the tournament and will be removed, forfeiting the remainder of their scheduled games.

G. Coaches will be responsible for insuring that the conduct of their players and spectators does not become unruly. The excitement of tournament competition becomes intense. This excitement can sometimes cause words between spectators, players and coaches. We will not allow this situation to occur in this tournament. If a coach fails to cooperate in stopping this situation as it occurs, then the tournament officials may remove the team(s) involved in the incident from further participation in this tournament. A coach is also responsible for pre-game and post-game activities.

XVII. Weather & Refund Policies:

A. Rain or shine, the tournament will be played. In the event of severe weather, the Tournament Directors shall have the absolute authority to change the schedule or location of any game, change the duration of any match; including quarter-final, semi-finals and finals, or cancel any preliminary matches having no bearing on the outcome of the round. Should the tournament be canceled prior to the start of the first game, a refund will be issued, less a 50% administrative fee. After the tournament is started, the tournament committee reserves the right to determine the amount of refund of the entry fee, if any, based on the number of games played. No refunds will be issued after the third pool-play game is started.

B. **There will be no rain-out date.**

C. If the tournament cannot be finished due the weather, winners will be determined by shoot-out under FIFA regulations.

D. If inclement weather occurs during the tournament, please contact our tournament site directors for rescheduling information. If for some reason you are unable to contact our site directors, please call the Midwest City Soccer Club at (405) 732-0650 and leave your name and number where we can return your call or view our website at www.mwcsoccer.org.

XVIII. Matters Not Provided:

THE DECISION OF OUR TOURNAMENT DIRECTORS IS FINAL IN ALL MATTERS. IF YOU HAVE A COMPLAINT, PLEASE ADDRESS YOUR COMPLAINT IN PERSON OR IN WRITING TO THE TOURNAMENT DIRECTORS. OUR TOURNAMENT OFFICIALS ARE AVAILABLE TO ASSIST YOU AT OUR FIELDS IF YOU NEED IMMEDIATE ASSISTANCE.